



Adobe Captivate Classic Course Outline:

Level: Beginners

Duration: 2 Days

Prerequisites: Basic Computer Skills

Related Courses: Adobe® Photoshop CC, Adobe Premiere Pro CC , Adobe Express, Adobe Animate

Course Objectives

Welcome to Adobe Captivate Beginners Mastery! This course is designed for individuals who are new to eLearning content creation and want to harness the power of Adobe Captivate. You will learn the essentials of creating interactive and engaging eLearning courses, from understanding the user interface to crafting multimedia-rich content. Throughout the course, you'll get hands-on experience with various features, ensuring you leave with the skills needed to develop effective eLearning materials.

Planning eLearning Projects

- Planning your project (Resolution vs Aspect Ratio)
- Story Boarding
- Development Process

Getting to know the Interface

- Home Screen
- Creating Different Types of Projects
- Your Projects
- eLearning Community
- Captivate Interface
- Setting up Project Defaults
- General Settings
- Saving Projects

Create a Project from Powerpoint Slides

- Import a PowerPoint Presentation
- Edit a PowerPoint Presentation
- Resize a Project
- Import Project Slides & Objects
- Label a Slide
- Use Buttons to Create a Branch

Creating a New Project

- Customise the Size of Project
- Project Preferences
- Inserting New Slides from Masters
- Editing Master Slides

Adding Slides

- Adding New Slides from Assets
- Adding Content Slides
- Slide Navigator
- Editing Slides
- Re-order Slides
- Renaming Slides
- Duplicating Slides
- Deleting Slides
- Set Slide Properties

Captions, Styles and Timing

- Text Captions & Text Inputs
- Text Styles
- Text Options
- Caption Types
- Character Settings
- Margins & Reflections

Using Shapes

- Smart Shapes
- Shape Styles
- Shape Options

Working Images

- Adding Images
- Image Editing
- Replacing Images
- Adding SVG
- Image Assets (Characters and Backgrounds)

Captivate Objects

- Mouse Effects
- Zoom Areas
- Buttons
- Highlight Boxes
- Rollover Captions
- Web

Interactions

- Buttons
- Click Boxes

Recording Demonstrations and Simulations

- Resolution & recording Size
- The Development Process
- Preparing to record
- Access for Assistive Devices
- Multi-Mode recording
- Custom recordings

Audio

- Narration vs System Audio
- Object Audio
- Recording Audio Background vs Slide
- Editing Audio
- Adjust Volume
- Silence
- Import and Export Audio
- Audio Management

Video, Animation and Effects

- Difference between Event and Synchronised Videos
- Slide Video
- Event Videos

Animation

- Animation
- HTML 5 Animation
- Object Effects

Basic Interactions

- What are Interactions (Triggers, Conditions, Actions)
- Slide Level vs Object Level Interactions
- Create an Interaction
- Go to Next Slide
- Go to Previous Slide
- Go to Slide
- Play & Stop Media
- Mailto Link

Publishing

- Publish as HTML5
- Publish Executable File
- Publish as MP4
- Skins
- Pre-loaders
- Publishing
- Round Tripping